

Name:		
Your Developmental Goals:		

Rafting Terminology

Confluence	 	
C.F.S.		
Ferry		
Eddy		
Eddy Fence, Eddy Line	 	
Hydraulic	 	
Cushion, Pillow		
Standing, Haystack, Compression Wave		
Wave Train		
Lateral Wave	 	
Hole, Stopper, Keeper, Reversal		
Boil Line		
Downstream V, Tongue	 	
Gradient		
Constriction	 	
Rock Garden	 	
Chute	 	
Drop	 	
Weir / Low-Head Dam	 	
Strainer	 	

Running Rapids

SAFE

Scout

- **C**urrent
- **O**bstacles
- Route
- Alternatives
- Markers

 A_{nalyze}

- What are MY lines? (Not everyone else's)
- Can my crew do it?
- What if Swim or Flip?
- Where should safety be set?

Formulate

- Plan route, pick line
- Backup plan
- Swimming and rescue plan

Execute

- Go or NO-GO
- Brief crew
- Portage?

Whitewater Raft Guide Evaluation

Name:				Instr	Instructor:			
Date:				Instr	uctor:			
E A N	xceeds Expectati xcellent .cceptable leeds Improveme le-Train				5 4 3 2 1			
River Skills								
Boat Maneuvering								
Paddle Strokes			1	2	3	4	5	
 Entry and Exit of Eddies 		1	2	3	4	5		
• Ferry Angles			1	2	3	4	5	
River Reading								
 Hydrology Application 			1	2	3	4	5	
 River Feature Analysis 			1	2	3	4	5	
 Boat Spacing 			1	2	3	4	5	
Leadership and Organization								
 Initiative 			1	2	3	4	5	
 Safety Talk 			1	2	3	4	5	
 Ability to Make Sound De 	cisions		1	2	3		5	
 Interpersonal Skills 			1	2	3	4	5	
 Time management 			1	2	3	4	5	
Guide Proficiency								
• Confidence			1	2	3	4	5	
 River Signals 			1	2	3	4	5	
• River Voice			1	2	3	4	5	
• Crew Entertainment! Peop	ole Skills		1	2	3	4	5	
 Guide Briefing 			1	2	3	4	5	
 Punctuality 			1	2	3	4	5	
 Crew Ability Assessment 			1	2	3	4	5	
Boat Rigging				_			_	
• Equipment Identification			1	2	3	4	5	
• Efficiency			1	2	3	4	5	
 Strap Configurations 			1	2	3	4	5	
• Trailer Configurations			1	2	3	4	5	
• Procedures and Protocols			1	2	3	4	5	
Rescue and Safety				•	2		_	
• Throw bag Proficiency			1	2	3	4	5	
Ability to Re-flip a Boat			1	2	3	4	5	
• River Swimming Ability			1	2	3	4	5	
• Swimmer Recovery			1	2	3	4	5	
 Understanding of Basic Ri 	ver Rescue		1	2	3	4	5	